

Computing Rolling Programme- 2026/2027 Year A

	Pippin R / Y1	Maigold Y2	Discovery Y3/4	Camelot Y4/5	Blenheim Y6
Autumn	Computing systems and networks – Technology around us (Year 1)	Computing systems and networks – IT around us (Year 2)	Computing systems and networks – Connecting computers (Year 3)	Creating media - Audio production (Year 4)	Computing Systems and networks – Year 6 Data and Information Year 6
Spring	Programming A – Moving a robot (Year 1)	Creating media – Digital photography (Year 2)	Creating media- Desktop publishing (Year 3)	Programming A – Repetition in shapes (Year 4)	Programming A variables in games using microbits- Year 6
Summer	Data and information – Grouping data (Year 1)	Programming: Programming quizzes (Year 2)	Programming A – Repetition in shapes (Year 4)	Data and information – Flat-file databases (Year 5)	Creating Media – Year 6 web page creation