Computing Curriculum Planner: Camelot



Autumn	Spring	Summer	
e-Safety- planned within PSHE / Citizenship using Somerset BYTE Awards	e-Safety- planned within PSHE / Citizenship using Somerset BYTE Awards	e-Safety – planned within PSHE / Citizenship using Somerset BYTE Awards	
I am kind and responsible Agree class internet rules based on personal responsibilities. Include cyberbullying messages in Anti-bullying week.	Keep personal details private, consider who you are talking to online and make sure a trusted adult knows what you are doing online. Use Safer Internet Day to focus on use of the internet and different technologies.	I am healthy Consider age-appropriate and healthy use of technology. Include consideration of time spent using technology and recognition of appropriate websites and games in Health week.	Basic Skills (to support my learning across the curriculum)
TIOL 1 - CORE	Programming 1 - CORE	Handling Data 1 – CORE	Use a secure personal log in for a variety of online resources
Year 5 Improve My Web Detective Skills 3 sessions	Year 5 Scratch My Roman Numerals 5 sessions	Year 5 Discovering My Solar System 4 sessions	 Combine appropriate apps through the use of the camera roll on a tablet Combine software to achieve effective outcomes.
 Consider the difference between the Internet and the World Wide Web and how they are linked Discuss how information online may not be accurate or reliable Create a checklist to ensure that the information they are using is accurate 	 Review knowledge of Scratch Use Scratch to help count in number sequences Create a program that counts in number sequences Record voices to add to Scratch counting program Create a program to count in Roman numerals Combine counting programs 	 Collect, record and analyse data about planets using 2Investigate Interrogate each other's databases Compare with online 	 Work collaboratively on documents and presentations Create hyperlinks within and between documents Identify three online sources to check information Use keyboard to confidently input text, characters and numbers
		Multimedia 1 – CORE Year 4 My Comic Book	 Use bullet points Add text boxes Move, resize and rotate shapes, text and pictures
Multimedia 1 – CORE Year 5 Using Google docs		5 sessions (choose from Comic Life / PowerPoint units)	Use common keyboard shortcuts on laptops and PCs
 Consider keyboard and editing skills Collect ideas linked to topic I Create a document using google docs Learn how to use google classroom 		 Explore the conventions of comic books Create their own comic book about their school Share their comic books with classmates and provide feedback Create a comic book to support Science learning 	
		Open Ended Challenge	

	 Identify an appropriate challenge to allow children to Use computational thinking to plan, develop and evaluate their use of technology Have a differentiated learning experience including developing mastery Demonstrate attainment in computing
--	---

www.somersetelim.org

Permission granted to reproduce for personal and education use only. Commercial copying or lending is prohibited.

